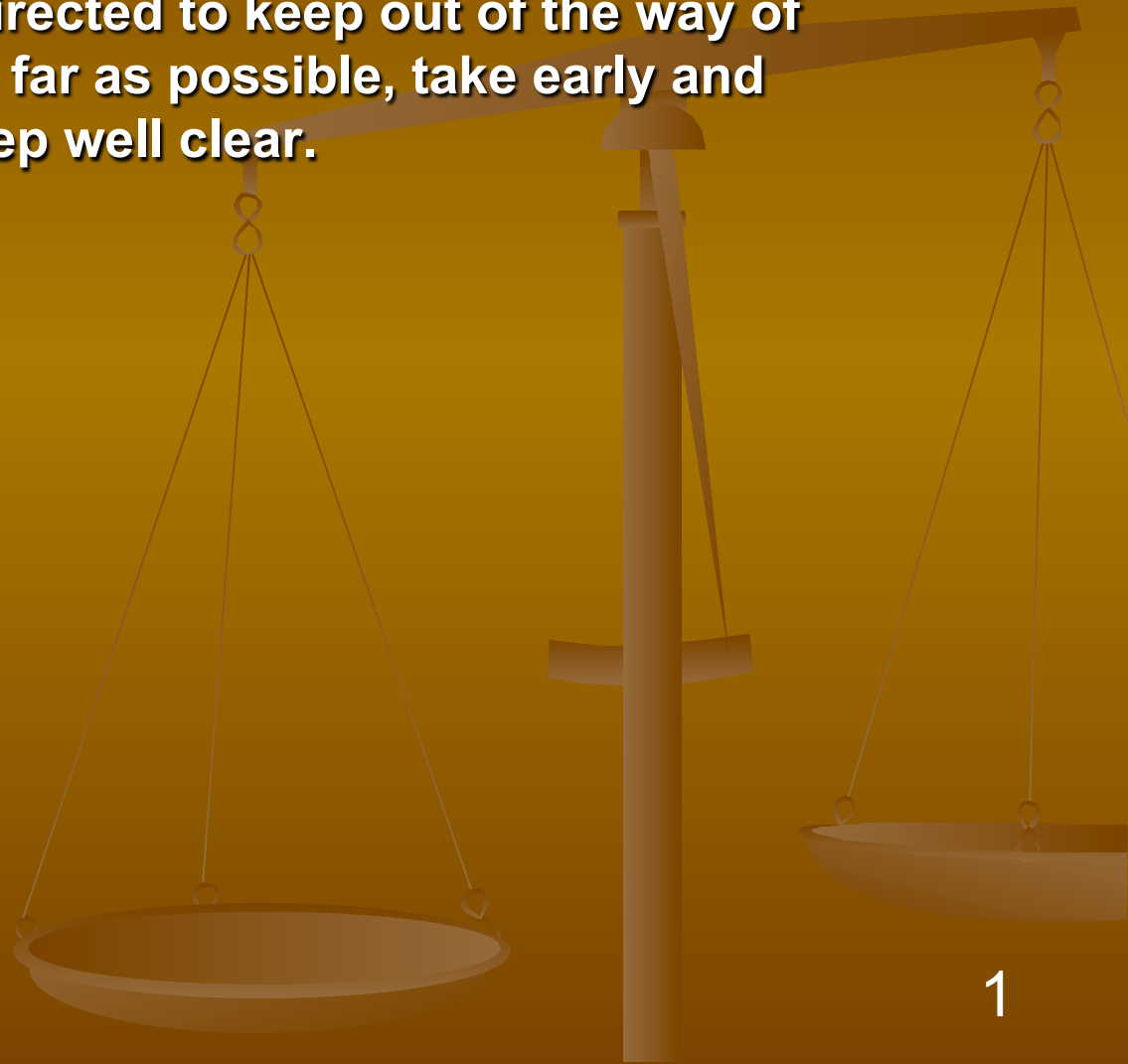


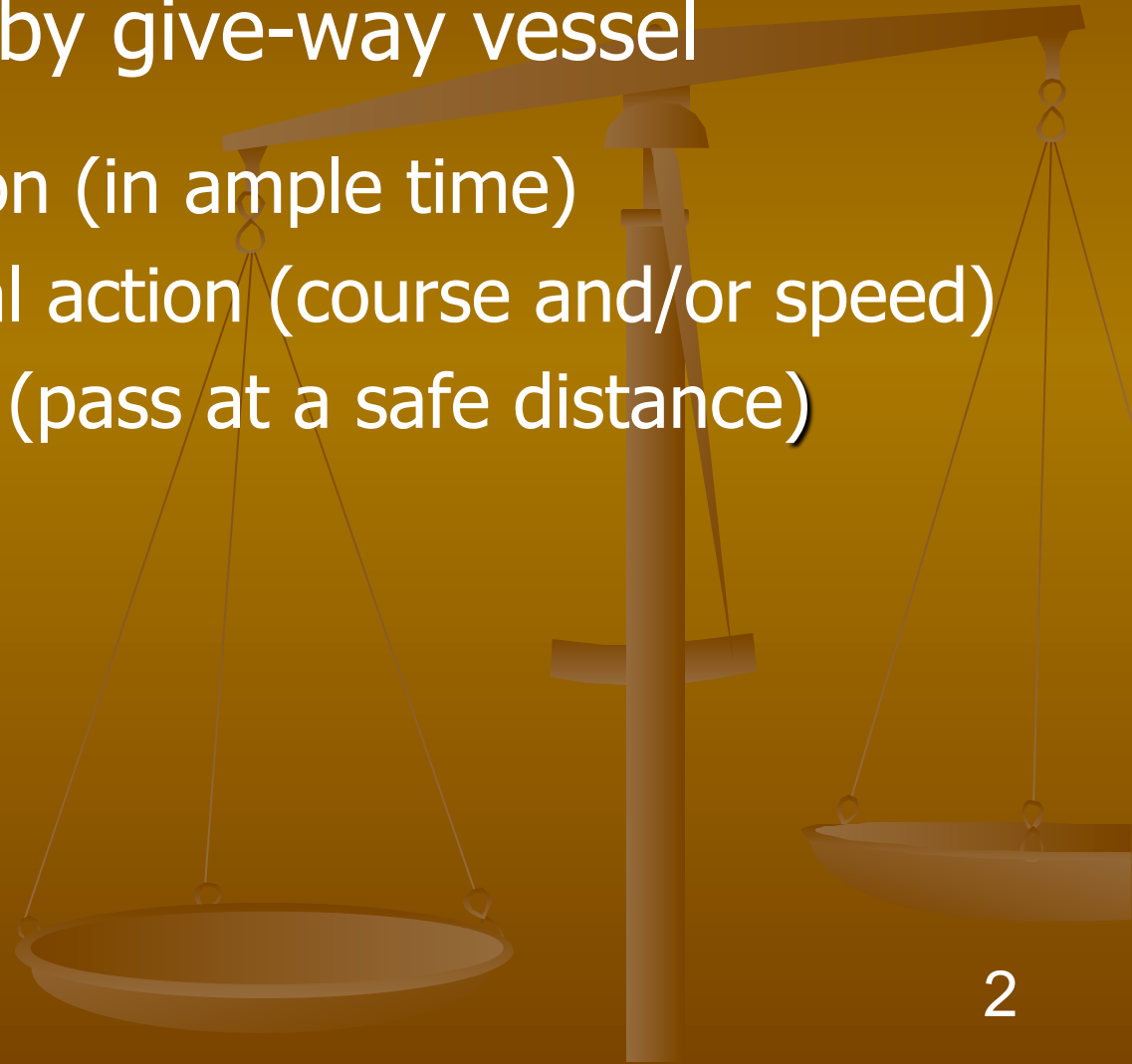
Rule 16 - Action by give-way vessel

Every vessel which is directed to keep out of the way of another vessel shall, so far as possible, take early and substantial action to keep well clear.

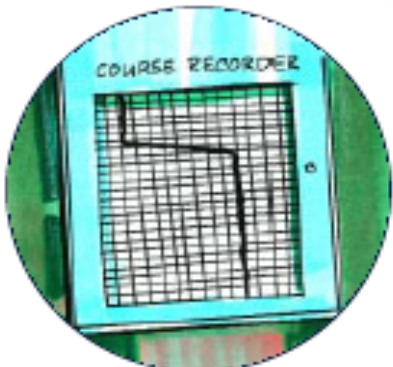


Rule 16 - Action by give-way vessel

- Main measures by give-way vessel
 - Take early action (in ample time)
 - Take substantial action (course and/or speed)
 - Keep well clear (pass at a safe distance)



Rule 16 - Action by give-way vessel



Rule 16 - Action by give-way vessel

Substantial and early action

Other Rules also refer to the same requirements:

Rule 8:

“take early and substantial action”

The provisions of Rule 8 concerning action to avoid collision apply in any condition of visibility and must be complied with by vessels in sight of one another and in restricted visibility

Rule 8 (d):

Pass at a safe distance

Rule 16 - Action by give-way vessel

Substantial and early action

Rule 12: sailing vessels

Rule 13: all overtaking vessels

Rule 14: both power-driven vessels in a meeting situation

Rule 15: power-driven vessel crossing another power-driven vessel approaching from starboard

Rule 18: Responsibilities between vessels

Rule 16 - Action by give-way vessel

Do not confuse “keep out of the way” with “not to impede”

“Keep out of the way” applies **as soon as** risk of collision between two ships starts to materialize

- when there is a risk of collision
- the give-way vessel must take action to avoid it

“Not to impede” applies **before** risk of collision appears

- the vessel takes action so that...
- no risk of collision starts to develop

Rule 16 - Action by give-way vessel

May not impede

Rule 9 - Narrow channels

- Vessel less than 20m
- Sailing vessel
- Vessel engaged in fishing
- Crossing vessel

Rule 10 - TSS

- Vessel of less than 20m
- Sailing vessel
- Vessel engaged in fishing

Rule 18 - Responsibilities between vessels

Any vessel other than NUC or restricted in ability to manoeuvre must avoid impeding a vessel constrained by her draught